



As **WRITERS** we will be writing stories and myths in 3rd person, and writing play scripts for myths. We will work on sentence structure, using conjunctions and combining sentences into paragraphs.

As **MATHEMATICIANS** we will be working on calculation, properties of shape, fractions, measuring mass and expanding our times table knowledge.

As **SCIENTISTS** we will focus on forces, including magnetism, gravity and friction. We will use gears and pulleys to alter the magnitude of a force.

As **HISTORIANS** we will be looking at Ancient Egypt, using timelines, studying artefacts and evaluating evidence to understand life at the time.

As **GEOGRAPHERS** we will look at the geography of Egypt including the Nile, and we will work on our map skills in researching capital cities and countries.

In **THE ARTS** we will work on sketching including varying pencil pressure and working on shadow and reflection. We will also select equipment for effect.

In **ICT** we will focus on E-safety and using the class website and google interface effectively.

As **LINGUISTS** we will focus on basic information and greetings in year 3, and move on to transport, countries and weather in year 4.

IN THE NEWS

THE ARTS

COMMUNICATION

PAPERLESS MATHS

Plenty of news-related work, both current and historical. How was the finding of Tutankhamun's tomb reported? How was the building of the Aswan Dam seen by different people? How did Buddhism inspire Aung San Suu Kyi?

Plenty of art and drama in our topic, from working as groups to write and perform play scripts based on Egyptian mythology, to creating pieces of art based on hieroglyphics and canopic jars. Can we use our knowledge of forces from science in design work?

A big focus on communication as the school year begins. How do we form good friendships and a good working environment? How do we give constructive feedback and evaluation? How do we use electronic communication safely and effectively?

Lots of maths in our science and design technology work this half term, in designing and creating mechanical models. Plenty of practice measuring mass too using scales and balances. Lots of grid and coordinates work in our geography too.



